

2018–2019 Season

PLAYGUIDE

**CATCO IS
KIDS!**

and



Columbus School for Girls

She will know her power.

present

May 3–12, 2019

**Agnes Jeffrey Shedd Theater
Columbus School for Girls**

**adapted by David Tushingham
and Tim Supple**

**based on the book by
Salman Rushdie**



The Story

Set in a city so sad that it has forgotten its own name, our story begins as Haroun's father, Rashid, has lost his ability to tell stories. Haroun sets out on an adventure to restore the poisoned source of the Sea of Stories, the source of all storytelling. But Haroun soon learns that the problem is much bigger as eternal silence threatens all stories, words, and speech. Along the way, Haroun learns about the power of storytelling, naming, and identity, and he discovers that although outlandish, his father's stories are not only true, but also alive!

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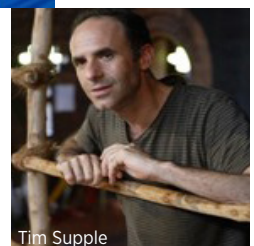
About the Playwrights: David Tushingham and Tim Supple

David Tushingham grew up in Newcastle in England. He studied English at the University of Oxford and has since worked as a dramaturge, festival curator, and translator in the United Kingdom, the United States, Austria, and Germany. One of the biggest festivals he has worked for is the Salzburg Festival, where he worked to help produce several shows. He is known for his work translating the plays of German playwrights.



David Tushingham

Tim Supple's love of theatre began at an early age in his home in Sussex, England. In theatre, he is known as a director and adapter of books, stories, and plays. He has worked for both the National Theatre and the Royal Shakespeare Company and is internationally known for his professional reputation. His widely acclaimed works include *Grimm Tales*, *Haroun and the Sea of Stories*, and an Indian multilingual version of Shakespeare's *A Midsummer Night's Dream*. Josephine Burton and Tim Supple are currently the artistic directors of the international arts production company Dash Arts, which they co-founded in 2005.



Tim Supple

ABOUT THE SHOW



About the Author: Salman Rushdie

Sir Ahmen Salman Rushdie was born in 1947 in Bombay (now Mumbai, India). Rushdie was educated at the Rugby School and at the University of Cambridge, where he studied history. He spent the first part of his career as a copywriter in London, England. He began to write books, some of which were widely celebrated and others that were highly controversial. His books have received many awards, including Best of Booker Awards and The Writer's Guild Award for Best Children's Book (for *Haroun and the Sea of Stories*). In 2007, Rushdie was knighted.



The Characters



Haroun: The protagonist of our story. A young, curious, courageous, outspoken child.

Rashid: Haroun's father. A professional storyteller, known as the Shah of Blah and the Ocean of Notions.

Soraya: Haroun's mother. Rashid's wife, who is tired of his imagination.

Mr. Sengupta: Haroun's neighbor, who elopes with Soraya. Mr. Sengupta despises imagination and stories. He bears a resemblance to Khattam-Shud.

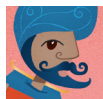
Miss Oneeta: Mr. Sengupta's wife.

Mr. Butt: The mail courier, a reckless driver who, when provides transportation for Haroun and Rashid.

Snooty Buttoo: A politician who hires Rashid to convince people to vote for his re-election.

Khattam-Shud: The villain of the story, whose name means "completely finished." He is the ruler of Chup. He seeks to end all stories and silence all speech.

Butt the Hoopoe: A mechanical Hoopoe bird who becomes Haroun's steed in Kahani.



Iff: A "water genie" from Kahani who accompanies Haroun in Kahani.

Prince Bolo: A reckless, melodramatic hero in charge of rescuing Princess Batcheat, his fiancée.

Princess Batcheat: A damsel in distress. The daughter of King Chattergy, ruler of Gup, and the fiancée of Prince Bolo. She is foolish, sentimental, and completely infatuated with Prince Bolo.

General Kitab: Literally "General Book," General Kitab is the commander of the Guppee Army, called the "Library." It consists of a multitude of members called "Pages."

King Chattergy: Princess Batcheat's father and head of Gup's government but has little real power.

Blabbermouth: A female "Page" of the "Library of Gup." Blabbermouth disguises herself as a boy and is skilled at the art of juggling.

Mudra: Second-in-command to Khattam-Shud, but he switches sides to help the people of Gup. He has a shadow who behaves independently and is like a sidekick.

The Eggheads: The technicians of Kahani and inventors of all "Processes Too Complicated To Explain," such as Kahani's bizarre orbit around Earth, the creation of artificial happy endings for stories, and the transmission of "story water" to Earthly storytellers are easily accomplished.

Walrus: The superintendent of the Eggheads.

Plentimaw Fish: Two fish, Bagha and Goopy, who always travel together and speak in rhyme.

Mali: A 'Floating Gardener' made of interwoven vines and water plants that behave as a single being.

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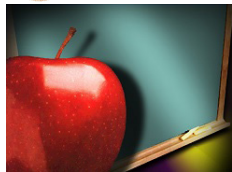
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BEFORE THE SHOW



Curriculum Connections



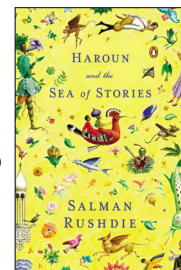
You can use this Playguide and your visit to CATCO is Kids to help your students meet the curriculum standards required in schools by the Ohio Department of Education and the Common Core State Standards Initiative. Look throughout our Playguide for the icon and you will find academic standards that correspond with the different activities listed.

Curriculum
Connection



Activities

1. With a parent or guardian, take a trip to the local library. Find the book *Haroun and the Sea of Stories* and read it with a family member, taking your time. Who are the characters in the story? Where does the story take place? Can you list all of the events that happen in the story? Use the answers to these questions to create your own short play based on the book *Haroun and the Sea of Stories*. Perform it for friends and family. Do you think your play will be similar to or different than this play?



Curriculum
Connection

Drama/Theatre: Grade 3
Cognitive and Creative
Processes: Creating 1CE

Identify the plot and retell the sequence of events in a story, play or theatre experience.



2. In *Haroun and the Sea of Stories*, Haroun and the other characters go on an exciting adventure. They see amazing things and many equally amazing things happen. Read the book with a family member or friend. After reading the book, think about how the words that characters speak show their emotions and thoughts about their experiences. Write these responses down and use them to create your own scenes inspired by *Haroun and the Sea of Stories*. Can you create a scene for the beginning, middle, and end of the book using only the characters' responses?

Curriculum
Connection

CCSS.ELA-Literacy.W.4.3.b

Use dialogue and description to develop experiences and events or show the responses of characters to situations.



3. After reading *Haroun and the Sea of Stories*, think about your two favorite characters from the book. Who are they? Create a list of events from the story from those characters' points of view. Keep the events in the same order that they happen in the book. Create a short play for each character telling the story from their point of view. Perform the plays for a peer or family member. How are your two plays different? How are they similar? Do the characters see the same event in different ways? Discuss these questions with your audience.

Curriculum
Connection

CCSS.ELA-Literacy.RL.5.6

Describe how a narrator's or speaker's point of view influences how events are described.

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AFTER THE SHOW



Activities

1. In *Haroun and the Sea of Stories*, Haroun is given the Wishing Water by Iff, the Water Genie, and makes three wishes. Pretend that you are Haroun and think of three other wishes you think he would make and give reasons why each one should be granted. Write down the three wishes as a letter to Iff. Be as detailed as possible!



Describe how music communicates feelings, moods, images and meaning.

Curriculum
Connection

Drama/Theatre: Grade 3
Cognitive and Creative
Processes: Producing/
Performing 5PR

Express a character's thoughts and feelings in writing.



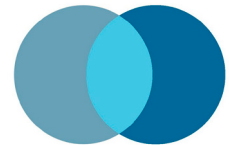
2. In *Haroun and the Sea of Stories*, Rashid, Haroun's father, loses the ability to tell stories through speech. What would happen if you could no longer tell stories using words? With a peer or family member, create a list of all major events from the story of Haroun. Keep them in order. Now, act the story out from beginning to end. Be sure to give different characters different movements and voices. Once you have done that, try telling the story with only movement. Do your best to keep the events in the story connected! After completing this, talk to your peer or family member about the challenges of performing the story without talking.

Curriculum
Connection

Drama/Theatre: Grade 4
Cognitive and Creative Learning
Processes: Creating 1CE

Connect events in a story to sustain a storyline and achieve resolution.

3. Find the book *Haroun and the Sea of Stories* at the local library and read it with a family member or peer. Compare and contrast the book with the play version. What was the same? What was different? How did each version of the story convey themes and central messages? Create a Venn diagram showing the differences and similarities that you thought of. Share that diagram with the same people with whom you watched the play and read the book.



Curriculum
Connection

CCSS.ELA-Literacy.RI.5.9

Explain how certain characters reflect time periods and cultures.

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FUN FACTS



Fun Facts about India

The beginning of *Haroun and the Sea of Stories* is set in the country of India. Check out the facts below about the country of India!

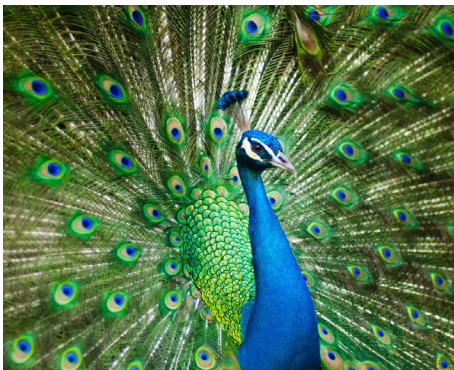
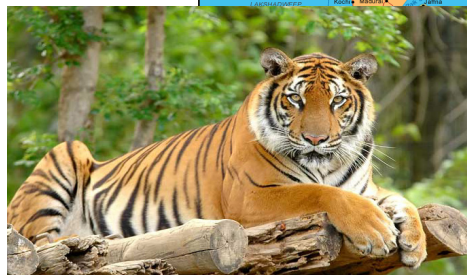
- India has two official languages: Hindi and English.
- Although India has two official languages, it has 122 major languages and 1599 languages and dialects spoken as well!
- India is the birthplace of two of the world's largest religions: Hinduism and Buddhism.



- The game of chess has early roots in India.
- Using decimals to show partial numbers was invented in India in about 100 BCE.
- India is home to about 500 wildlife sanctuaries.



- The Bengal Tiger is the national animal of India. It is an endangered species.
- Several other endangered species call India home: the Asian elephant, Asian lion, and mugger crocodile.



- The peacock is the national bird of India.
- India has the second largest population of sheep in the world (about 75 million)!
- Field hockey is India's national game.
- India joined the Olympics for the first time in 1900.
- Indian scientists were the first to discover water in the form of ice on the moon.
- Diamonds were first mined in India.



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Cupcake Liner Bird

Birds play an important role in the story of Haroun. Follow the directions below to create your own bird!

Supplies needed:

- White and black construction paper
- Markers of your favorite colors
- 2 white paper cupcake baking liners
- Scissors
- Glue

Directions:

1. Flatten one cupcake liner and cut it in half. Be sure to have a parent's permission to use scissors.
2. Glue half of the cupcake case to the white construction paper to be the body of the bird and glue the other half over the body to be the wing of the bird. See picture 1.
3. Flatten the second cupcake liner and cut the base out but leave a small piece of the side attached to the base as shown. See picture 2.
4. Cut the side of the liner you removed from the base into three equal pieces.
5. Glue these three pieces to the bottom of the body. Overlap them to create the bird's tail. See picture 3.
6. Glue the base of the cupcake liner to the top of the body to create the bird's head. Make sure the side of the liner you left on is facing up to create the bird's crest.
7. Cut a beak and foot out of the black construction paper and glue them on the head and body of the bird.
8. Use the black marker to color an eye on the bird's head.

